



Sailing Instructions

Three Island Race

Start Time: 1100 hours (DST), or
1000 hours in the unlikely event that the race is held in Winter.

Start Line: A line from Juno Point to the start boat (as advised at the time)

Course: From the start round

- **Lion Island to starboard**, followed by
- **Scotland Island to port**. Pass between the
- Clubhouse Barge and the Marker Buoy to the NE and then round
- **Dangar Island leaving it to port**. Proceed to the
- Finish Line between the Club House Barge and the marker buoy to the NE.

All navigation marks form part of the course and are to be obeyed. Permanent moorings are out of bounds and must not be sailed through. Boats failing to comply with these instructions will be disqualified.

Note:

- 1) If the leading boat has not passed the Club House prior to rounding Dangar Island by 1600 hours, the race will end at the clubhouse without rounding Dangar Island.
- 2) In the event a timekeeper is not available skippers should record their own elapsed times and transmit them to the Race Official. This can be done in person, by radio or mobile phone so long as the Race Official confirms that he has received them.

Post Race: Skippers, crew and friends are all welcome on the Club House Barge after the race to socialize and hear the announcement of the results.